

## EVALUATION STANDARDS

The items listed below are things that should be considered when evaluating an official's on-field performance.

### ALL:

- Appearance - Uniform should be clean and neat.  
Shirt should be tucked in neatly.  
Shoes should be polished.  
Knickers should not be yellow with age compared to the rest of the crew.  
Hat should be clean and properly shaped.  
Knickers should be bloused so that all stripes on socks are visible.  
Flag should not be visible.  
He should not be grossly overweight. He should look like he is agile.
- Hustle - He should hustle at all times on the field. .  
He should not walk to his kickoff position.  
He should not walk to the dead-ball spot.  
He should not over-hustle. Don't be a jitterbug
- Poise - He should look like he knows what he is doing.  
He should exude confidence in his ability and knowledge.  
He should not be cocky.  
He should not look hesitant in his calls and signals.  
His flags should not be consistently late.  
He should not echo other official's flags.  
He should handle players and coaches in a professional manner.  
He should display knowledge of what to flag and when to flag it.
- Mechanics - He should know and use the proper mechanics of his position.  
He should be in the proper position to make the call.  
He should not stop officiating when he throws a flag.  
He should continue to officiate after the ball is dead.  
He should officiate primarily in his area of responsibility.

In addition to the above, there are certain mechanics that apply to individual positions:

**REFEREE:**

He should mark the ball ready for play in a timely and consistent manner. (4-5 seconds after U has spotted the ball).  
He should hustle to the side zones and sidelines on running plays to those areas.  
He should help when runner goes into opponent's bench area.  
His signals should be clear and crisp.  
He should have good knowledge of the rules.  
He should know the proper enforcement spots.  
He should not have an extensive number of conferences with his co-officials.

**UMPIRE:**

He should keep control of the offensive and defensive linemen.  
He should talk to the players and develop a rapport with them.  
He should handle the ball at all times.  
He should get to the line of scrimmage on all pass plays.  
He should hold his ground and pivot on run plays.  
He should never back-peddle on runs up the middle.  
When a pass is caught behind the LOS, he should pump his arm back to let others know it was caught behind the line.  
He should turn and help with passes over the middle.  
He should be able to step off penalties the proper distance.  
He should not "walk-off" fifteen-yard penalties. He should determine the mark and trot to 3<sup>rd</sup> mark.  
He should trot up scoring team's sideline for next kickoff.  
He should know where the new ball is coming from.  
He should spot the ball properly.

**LINESMAN:**

He should instruct the chain crew prior to game.  
He should control chain crew and move them at proper times.  
He should handle the change of quarters properly.  
He should help the wide receiver with LOS.  
He should "square-up" his forward progress spot.  
He should get accurate forward progress spots.  
He should not go downfield too quickly.  
On short gains or losses, he should not have to come back to LOS and guess at the forward progress.  
He should call LOS fouls prior to snap only on his side of the ball.  
He should be in position to rule on long sideline pass (catch or out of bounds).  
He should not get caught inside on runs to his sideline.  
He should handle his coaches in a professional manner.  
He should keep the coaches off the field.  
If runner goes out of bounds, he should mark spot facing out.

**LINE JUDGE:** Same as Linesman, but without the chain requirements.  
He should go down field when punter catches the snap.  
He should hustle downfield on punts to help BJ.  
He should begin each play at the sideline. (Also applies to HL).

**BACK JUDGE:** He should not get beat to the goal line.  
He should hustle to side zone and sideline if ball becomes dead in that area.  
He should help triangle ball in to Umpire if dead in sidezone.  
He should set up 20 yards from ball.  
He should know proper coverage of end line and goal line.  
He should straddle goal line when giving TD signal.  
He should be in proper position to observe punt returner and his actions (fair catch signal, muff, fumble, blocking, etc.)

**GOOD JUDGMENT --- COMMON SENSE**